

Poichè l'assorbimento delle schede prepagate tende ad aumentare, la URMET deve usare metodi di identificazione più complessi. Passa ad insiemi ad otto cifre letteralnumerici e letterali e poi ne aumenta le possibilità combinatorie con l'aggiunta di un asterisco (*). Le prime tre cifre identificano il codice della scheda. Le altre cinque il suo numero. Esaminiamo i sistemi usati:

Nel sistema LETTERALNUMERICO con L = Lettera e N = Numero, il codice è del tipo 1/8 e i numeri delle schede del tipo A1/6, B1/5, C1/5, D1/5, E1/5, F1/6.

Codice			
1	L	L	L
2	L	L	N
3	L	N	L
4	N	L	L
5	L	N	N
6	N	L	N
7	N	N	L
8	N	N	N

N° Tessera Possibilità A			
1	L	L	L
2	L	L	L
3	L	L	L
4	L	L	L
5	L	L	L
6	N	L	L

N° Tessera Possibilità B			
1	L	L	L
2	L	L	N
3	L	N	L
4	N	L	L
5	N	L	L

N° Tessera Possibilità C			
1	L	L	N
2	L	N	L
3	N	L	L
4	L	N	L
5	N	L	L

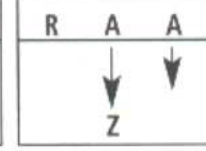
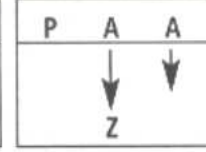
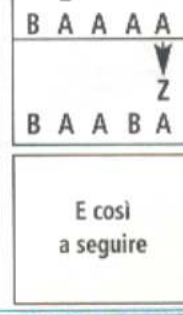
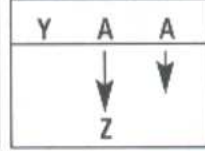
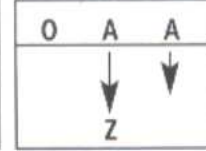
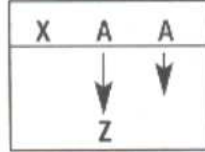
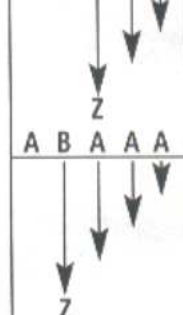
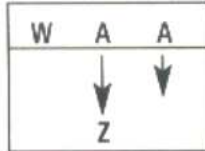
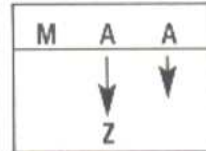
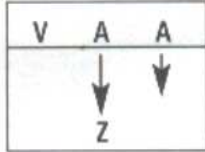
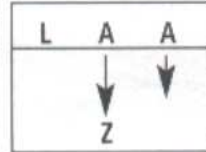
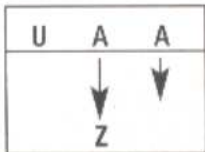
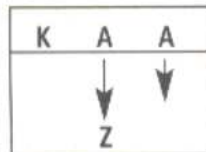
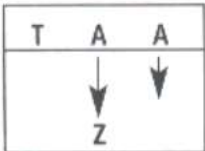
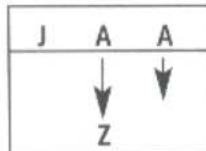
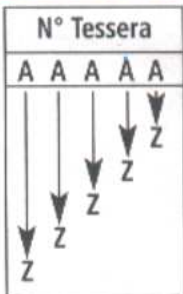
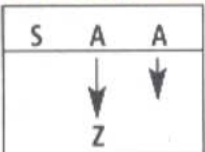
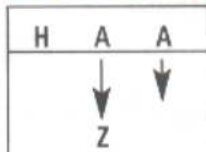
N° Tessera Possibilità D			
1	L	N	L
2	N	L	N
3	L	N	L
4	N	N	L
5	N	L	N

N° Tessera Possibilità E			
1	N	L	L
2	L	L	N
3	L	N	N
4	N	N	L
5	N	N	L

N° Tessera Possibilità F			
1	N	L	N
2	L	N	N
3	N	N	N
4	N	N	L
5	N	N	L
6	N	N	N

Codice		
A	A	A
A	A	B
A	A	C
A	A	E
A	A	F
A	A	G
A	A	H
A	A	J
A	A	K
A	A	L
A	A	M
A	A	N
A	A	O
A	A	P
A	A	R
A	A	S
A	A	T
A	A	U
A	A	V
A	A	W
A	A	X
A	A	Y
A	A	Z
B	A	A
C	A	A
E	A	A
F	A	A
G	A	A

Nel sistema LETTERALE i due blocchi (codice e numero tessera) seguono l'ordine alfabetico progressivo delle 23 lettere utilizzate secondo questo schema:



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